

Mapping the Beginning of the Journey

This assignment requires you to use the brainstorming you did in class today to write the opening scene of your new adventure story. You will describe your character's normal life and then write the exact moment they receive the Call to Adventure.

Assignment Goal

Your goal is to write a half-page (or 3-4 well-developed paragraphs) scene that describes the first two stages of your hero's journey:

The Ordinary World

The Call to Adventure

Section 1: The Ordinary World

Focus: Establishing the setting and the character's life before the action begins.

Setting the Scene: Describe where your hero lives. Use strong sensory details (what does it look like, sound like, or smell like?).

Introducing the Hero: Show your hero doing something ordinary. What are their daily routines or responsibilities?

The Missing Piece: Hint at the quality, problem, or goal your hero possesses, even if they don't know it yet (e.g., they are bored, they feel overlooked, they practice a secret skill).

Section 2: The Call to Adventure

Focus: The moment the hero's life is permanently disrupted.

The Disruption: Introduce the event, message, or character that forces your hero out of their Ordinary World. This should be unexpected and clearly signal that something must change.

Immediate Reaction: How does your hero react to this Call? Are they excited, scared, confused, or determined? Use dialogue or internal thoughts to show their reaction.

Success Checklist

- Before you submit your work, make sure you can check off the following points:
- My writing is at least three paragraphs long.
- I clearly established the Ordinary World (setting and routine).
- I showed my hero doing an ordinary activity right before the Call.
- A specific event (the Call) dramatically interrupts the hero's routine.
- The tone or mood shifts from calm (Ordinary World) to exciting or tense (The Call).
- I used strong, descriptive verbs and adjectives.

Due Date: 11/23

