

Today, we became **Story Architects** and learned the importance of planning our adventures before we start writing them.

We reviewed the three essential parts of any story and how they fit into an adventure narrative:

1. **The Beginning:** This is where we introduce our Hero, the Setting, and the Goal or the Call to Adventure (the initial problem).
2. **The Middle:** This is the longest, most exciting part! It includes the main Journey and the 2-3 Challenges or obstacles the hero faces while trying to reach their goal.
3. **The End:** This is the Resolution, where the main conflict is resolved. Did the hero meet their goal? How does the adventure wrap up?

Your Goal Today: You successfully created a Story Roadmap by outlining a hero, a goal, a beginning, the key challenges, and an end for your own adventure story! This clear plan helps ensure a strong, logical sequence of events when you start writing.

Homework: Unit Project Piece 2 - "Mini Adventure"

Your homework is to turn your planning sheet into a very short story!

Assignment: Write a Mini Adventure (1-2 paragraphs) based on the plan you created in class today.

Must-Haves:

- **Clear Beginning:** Quickly introduce your hero and their goal.
- **One Challenge:** Include at least one problem or obstacle from your "Middle" section.
- **Resolution:** Show how the adventure concludes (did they succeed or fail?).

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