

# Newton's Laws

- **Newton's 1<sup>st</sup> Law** (Same as Galileo's law of inertia): No force  $\Rightarrow$  no acceleration.

*"An object at rest stays at rest and an object in motion stays in motion with the same speed and in the same direction unless acted upon by a force."*

$$\vec{F} = 0 \quad \Rightarrow \quad \vec{v} = \text{const}$$

- **Newton's 2<sup>nd</sup> Law:**

*"Force equals mass times acceleration"*

$$\vec{F} = m\vec{a}$$

- **Newton's 3<sup>rd</sup> Law:**

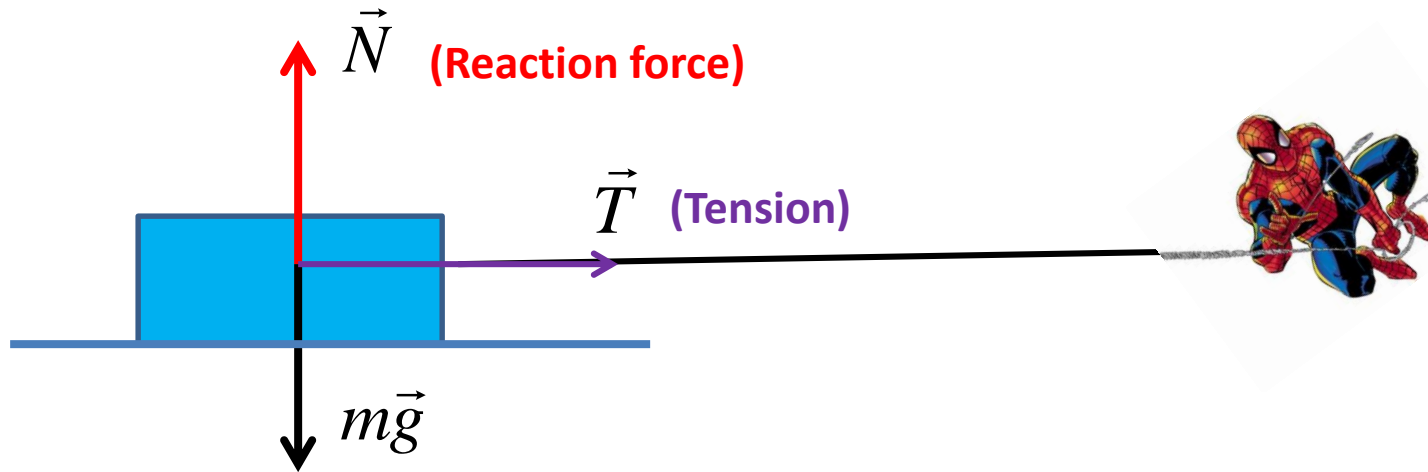
*"Any Force of action has an equal and opposite Force of reaction"*

$$\vec{F}_{B \rightarrow A} = -\vec{F}_{A \rightarrow B}$$

Unit of force is called Newton (N)

$$1\text{N} = 1 \frac{\text{kg} \cdot \text{m}}{\text{s}^2}$$

# Examples of Forces



(Gravitational force.

$g=9.8 \text{ m/s}^2$  is gravitational acceleration)

Forces are vectors! The total force is the **vector sum** of all applied forces:

$$\vec{F}_{total} = \vec{N} + \vec{T} + m\vec{g}$$

# Adding vectors

There are two ways of thinking about **vectors**:

- **Geometrically**, vector is a directed line segment. It has direction and magnitude.
- **Algebraically**, vectors can be written as a list of numbers: their X, Y and Z components. For instance (3,4,-5).

To add vectors A and B geometrically you can use the "triangle" or "parallelogram" rules:

