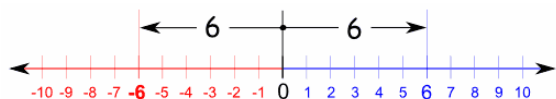


Absolute Value means ...

... only how far a number is from zero:



"6" is 6 away from zero, and "-6" is also 6 away from zero.

$a + b = b + a$	commutative law for addition
$ab = ba$	commutative law for multiplication
$a + (b + c) = (a + b) + c$	Associative law for addition
$a(bc) = (ab)c$	associative law for multiplication
$a(b + c) = ab + ac$	distributive law
$a(b - c) = ab - ac$	distributive law
$a - (b + c) = a - b - c$	distributive law
$a - (b - c) = a - b + c$	distributive law

Power Rules

General notation (n is a whole number): $a^n = a * a * a * ... * a$ (n times)

Special cases:

$a^0 = 1$	read: a-to-the-zero
$a^1 = a$	is just itself 'a'
$a^2 = a * a$	read: a-squared
$a^3 = a * a * a$	read: a-cubed

$$(ab)^n = ab * ab * ab * ... * ab \text{ n times}$$

$$(ab)^n = (a * a * a * ... * a)(b * b * ... * b) \text{ n times}$$

$$(ab)^n = a^n b^n$$

$$a^n a^m = (a * a * ... * a)(a * a * ... * a) \text{ n and m times respectively}$$

$$a^n a^m = a * a * a * a * ... * a \text{ n+m times}$$

$$a^n a^m = a^{n+m}$$

$$\frac{a^n}{a^m} = a^{n-m}$$

$$a^n = \frac{1}{a^{-n}}$$

$$a^{-n} = \frac{1}{a^n}$$

$$\sqrt{ab} = \sqrt{a} \sqrt{b}$$

$$\sqrt{a} = a^{\frac{1}{2}}$$

Difference of squares formula:

$$(x - a)(x + a) = x^2 - a^2$$

Square of the difference formula:

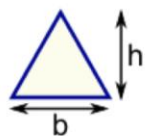
$$(a - b)(a - b) = a^2 - 2ab + b^2$$

Square of the sum formula:

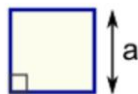
$$(a + b)(a + b) = a^2 + 2ab + b^2$$

Powers of 2

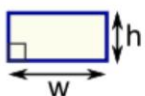
n	0	1	2	3	4	5	6	7	8	9
2^n	1	2	4	8	16	32	64	128	256	512



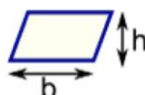
Triangle
 Area = $\frac{1}{2} \times b \times h$
 b = base
 h = vertical height



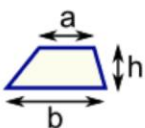
Square
 Area = a^2
 a = length of side



Rectangle
 Area = $w \times h$
 w = width
 h = height



Parallelogram
 Area = $b \times h$
 b = base
 h = vertical height



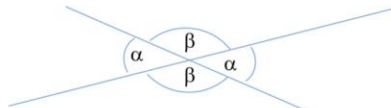
Trapezoid (US)
Trapezium (UK)
 Area = $\frac{1}{2}(a+b) \times h$
 h = vertical height



Circle
 Area = $\pi \times r^2$
 Circumference = $2 \times \pi \times r$
 r = radius

Theorem (Pythagorean theorem). In a right triangle with legs a , b and hypotenuse c , one has:

$$a^2 + b^2 = c^2$$

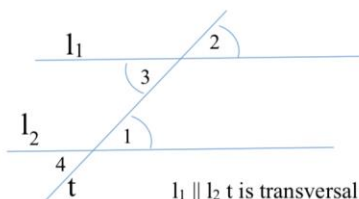


Opposite angles, formed from crossing straight lines, are equal.

$\angle \alpha = \angle \alpha$ – opposite

$\angle \alpha + \angle \beta = 180^\circ$ – on a straight line,

Or complementary angles



$l_1 \parallel l_2$ t is transversal:
 $\angle 1 = \angle 2 = \angle 3$

$\angle 1 = \angle 3$ = alternate interior angles

$\angle 1 = \angle 2$ = corresponding angles

$\angle 4 = \angle 2$ = alternate exterior angles

Rule 1 (Side-Side-Side rule). If $AB = A'B'$, $BC = B'C'$ and $AC = A'C'$ then $\triangle ABC \cong \triangle A'B'C'$. This rule is commonly referred to as the *SSS* rule.

Rule 2 (Angle-Side-Angle Rule). If $\angle A = \angle A'$, $\angle B = \angle B'$ and $AB = A'B'$, then $\triangle ABC \cong \triangle A'B'C'$. This rule is commonly referred to as *ASA* rule.

Rule 3 (SAS Rule). If $AB = A'B'$, $AC = A'C'$ and $\angle A = \angle A'$, then $\triangle ABC \cong \triangle A'B'C'$.

These rules – and congruent triangles in general – are very useful for proving various properties of geometric figures. As an illustration, we prove the following useful result.

Probability

$$P(A) = \frac{\text{number of outcomes giving } A}{\text{total number of outcomes}}$$

$$P(A \text{ or } B) = P(A) + P(B) \quad (\text{mutually exclusive events})$$

$$P(\text{not } A) = 1 - P(A)$$

The probability of two non-mutually exclusive events is denoted by:

$$P(Y \text{ or } Z) = P(Y) + P(Z) - P(Y \text{ and } Z)$$

The probability of two independent events is denoted by: $P(Y \text{ and } Z) = P(Y) * P(Z)$

Speed, time, distance

$$S = V * t, \text{ where } S - \text{distance, } V - \text{speed, } t - \text{time}$$