

School Nova Computer Science

### First Semester overview Sets and Dictionaries

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### First semester core topics and commands, p1



- Using Python editor, saving your code in a file, running your code
- Arithmetic operators
- Comparison operators
- Logical operators: and, or, not
- String, integer, float, Boolean: definitions and basic operations
- Str(), int(), float(), bool(), type(), id()
- Print() and f-strings
- Input()
- Try-except-else structure, purpose, application
- Iteration: while, continue, break
- Iteration: for loop, range(), len()

#### First semester core topics and commands, p2



- Conditional: if else, if elif else
- Lists: format, indexing, slicing, nested list
- List operations: append, extend, remove, insert, pop, del, in, not in
- List copy() and deepcopy(). Difference between '=' and copy()
- Differences between lists, tuples, sets, and dictionaries
- Type conversion: list(), tuple(), set(), dict(). Empty data structures.
- Set methods: union(), update(), intersection(), difference(), and so on\*
- Dictionary: using/updating keys, accessing/adding elements
- Dictionary methods: get(), items(), keys(), pop(), update(), values() \*

\* you don't need to memorize all the methods but you should know of their existence and be able to use with a reference such as <u>https://docs.python.org/3.8/library/stdtypes.html#set</u>

## **Core data structures recap**



List: [2, 4, 6]	ordered (index) and <i>mutable</i> ; can contain any object can be nested
Tuple: (2, 4, 6)	ordered (index) and <i>immutable</i> ; can contain any object can be nested
Set: {2, 4, 6}	<pre>unordered (no index) and mutable; contains unique and immutable objects can NOT be nested</pre>
Dictionary: {"two": 2, "four": 4}	<pre>unordered and mutable; BUT can by indexed a "key"; "keys" must be immutable can contain any object can be nested</pre>

## **Core set methods (part 1)**



x = {1, 2, 3}	=>	{1, 2, 3}		
x.add(5)	=>	{1, 2, 3, 5}		
x.discard(2)	=>	{1, 3, 5}		
x.remove(1)	=>	{3, 5}		
Note: discard is better than	remove si	nce no error if the element is abse	ent	
x.update([8])	=>	{3, 5, 8}		
Note: for update, the argument must be an iterable object, [8], {8}, or (8,)				
x.copy()	=>	{3, 5, 8} # returns a shallow copy	1	
y = x	=>	{3, 5, 8}		
<i>Note: '=' creates another rej change y and vice versa.</i>	ference to	the same object. Changing x you	also	
x.pop()	=>	{3, 5} or {3, 8} or {5, 8}		

Note: for sets, the pop method removes a random element only; does not accept an argument

x.clear() { } # empty set =>

## **Core set methods (part 2)**

x.isdisjoint(y)	True if sets x and y do NOT		do NOT ha	ave an intersection
	True if:	x = {1, 2},	, y = {3, 4}	
x.issubset(y)	True if x i	is a subset	c of y	
	True if:	x = {1, 2},	, y = {1, 2, 1	3, 4}
x.issuperset(y)	True if x o	contains y		
	True if: x	= {1, 2, 3,	4}, y = {1,	2}
x.intersection(y)	tersection(y) Returns a se		s the inter	section of x and y
	if x = {1, 2	2, 3}, y = {2	2, 3, 4}	=> {2, 3}
x.union(y)	Return a set that is the union of x and y		of x and y	
	if x = {1, 2	2, 3}, y = {2	2, 3, 4}	=> {1, 2, 3, 4}
x.difference(y)	Returns a	a set that i	s the diffe	rence between x and y
	(that is, removes the intersection of x and y from x)			
	x = {1, 2,	3}, y = {2,	3, 4}	=> {1}
x.symmetric_difference(y)			Returns a x.differer	set which is a union of nce(y) and y.difference(x)
	x = {1, 2,	3}, y = {2,	3, 4}	=> {1, 4}



# **Core dictionary methods**



D = {"name": "Canada", "capital": "Ottawa", "population": 37.6, "area": 3.86}
D["area"] or D.get("area") => returns 3.86
D["area"] = 3.87 => changes the value

for i in D: print(i)	for i in D: print(D[i])
Name	Canada
Capital	Ottawa
Population	37.6
area	3.86
D["largest city"] = "Toronto"	# adds a new entry to the dictionary, as long as # the "largest city" is a <b>new key</b>

```
del D["population"]
```

# deletes a key and its value

Many standard list and set methods work with dictionaries, for example: in, not in, pop(), clear(), copy(), update(), len(), and so on.