

Velocity Speed, Acceleration (contd)



Earlier, we defined **Average velocity**: between time moments t_i and t_f :

$$v = \frac{\Delta x}{\Delta t}$$

x_i, x_f - initial and final positions.

displacement : $\Delta x = x_f - x_i$

travel time : $\Delta t = t_f - t_i$

Instantaneous velocity tells you how fast an object moves *right now*, at specific time moment t . The formula is the same as above but **Δt must be as small as possible**. Similarly we can define **instantaneous speed**.

Acceleration

- Acceleration:

$$a = \frac{\text{change in velocity}}{\text{change in time}} = \frac{\Delta v}{\Delta t}$$

Standard units of acceleration : m/s^2

- If there were no air resistance, all objects in Earth gravity would fall with the same acceleration,

$$g = 9.81 \text{ m/s}^2$$

(directed downward)

Galileo Galilei's experiment in Pisa
(possibly, a legend)



HOMEWORK

A car of length $L=4.0\text{m}$ is moving on a road. Its position is determined by three photo-gates (like we did in class): Gate 1. Gate 2 and Gate 3. The table below shows the time moments at which each of gates gets blocked and unblocked (t_1 and t_2), in seconds:

GATE #	t_1, s (gate blocked)	t_2, s (gate unblocked)	$v, \text{m/s}$
Gate 1	0.000	0.120	
Gate 2	5.210	5.300	
Gate 3	7.070	7.140	

- Find the instantaneous speed of the car at the moments when it passed each gate, and fill the blanks in the table.
 - Find the average speed between the gates 1 and 2 if the distance between them is $D=200\text{m}$.
 - Find acceleration of the car as it moves between Gate 1 and 2, and between Gate 2 and 3.
 - * Estimate the distance between gates 2 and 3.
- Feel free to use calculator. Show your work.