

# History of Cartography, the art and science of making maps

~2300 BC



~600 BC



Early <u>oldest known</u> maps:
Babylonian clay tablets.

Greek and Roman → Ptolemy's (about AD 85-165) "world map" depicted the Old World from about 60°N to 30°S latitudes.



# History of Cartography, the art and science of making maps

• Before 15<sup>th</sup> century, maps were <u>hand drawn</u> which made

their distribution extremely limited.



Medieval "T-O maps" were dominated by religious views.

## **History of Cartography**

Renaissance maps: beginning in the 15<sup>th</sup> century, the <u>invention</u> of printing made maps much more widely available. First whole-world maps began to appear in the early 16<sup>th</sup> century following voyages by Columbus and others to the *New World*.



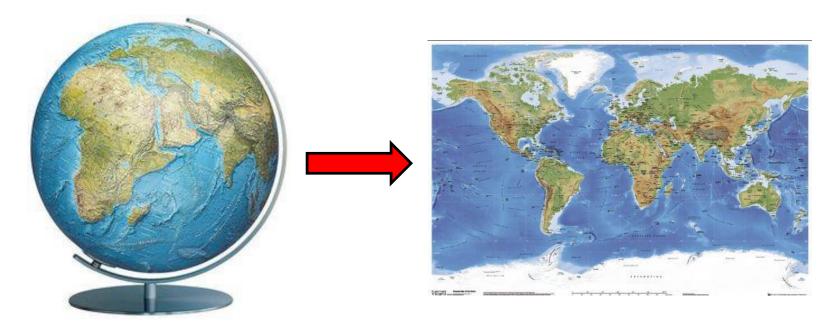
First map to use the name "America" to label the New World, ~1507

Henricus Hondius, 1633



### From Globe to Map

- A <u>map</u> is a graphic <u>representation</u> of geographic <u>information</u> on a <u>flat surface</u>.
- Transferring information from the spherical, or ball-shaped, surface of Earth onto a flat piece of paper is called projection.



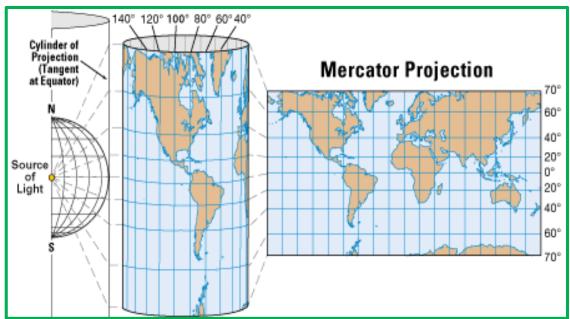
A globe, a spherical model of Earth, accurately represents the shapes and locations of the continents.

What about a map?

# **Map Projections**

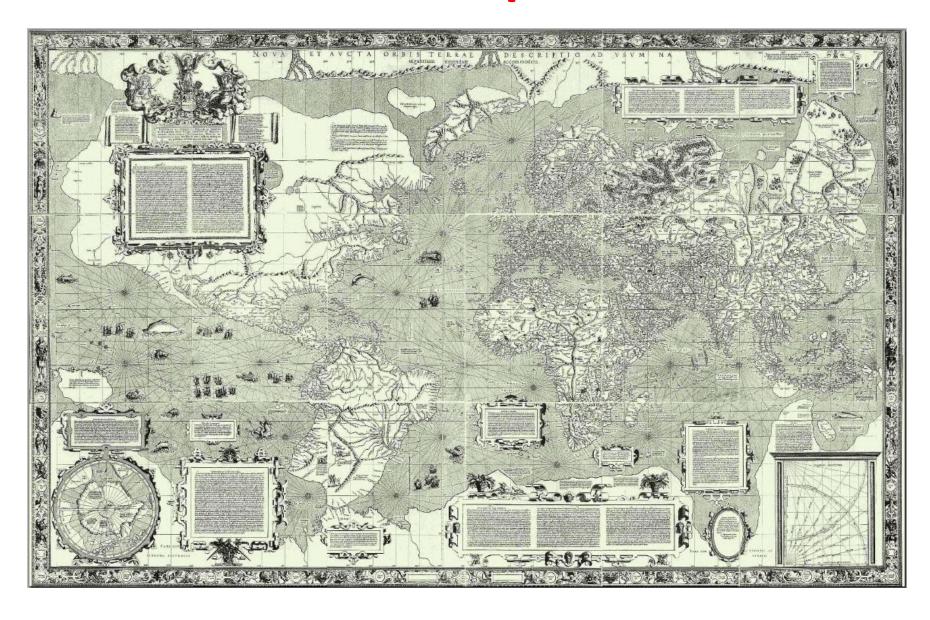


Projection is a major challenge for cartographers. Every map has some sort of <u>distortion</u>: it can retain <u>either</u> the correct sizes of landmasses <u>or</u> the correct shapes of very small areas, <u>but not both</u>.



Cylindrical (Mercator):
 projection onto a tube
 that is wrapped around
 the globe and touches it
 along one line, most
 often the Equator (the
 regions near the Equator
 are the most accurate,
 regions near the poles
 are the most distorted).

## 1679 Mercator Map of the World



# **Direction: Tricky Questions**

Where are you going to get to if you go:



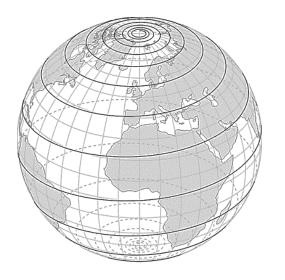
North? West?

Northeast? Southwest?

100 · 80 · 60 ° A0 · 100 · 80 · A0 · 100 ·

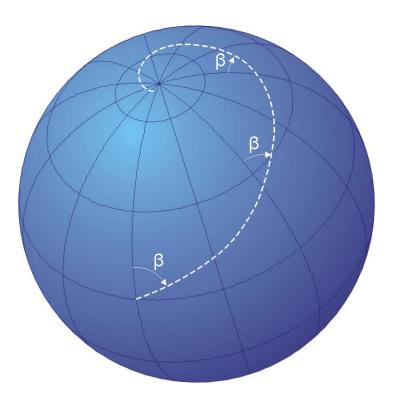
South? East?

ENE? WSW?

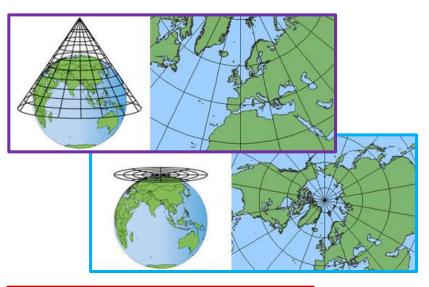


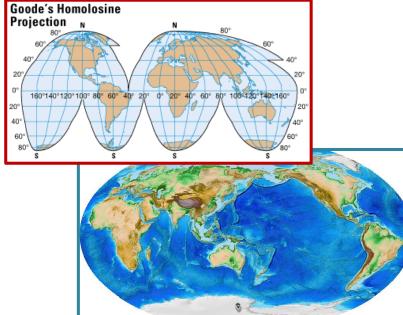
#### **Direction on the Globe**

- In navigation, a rhumb line (loxodrome)
  is a path with constant bearing (constant
  course) as measured relative to true or
  magnetic north; it is an arc crossing all
  meridians of longitude at the same angle.
- Early navigators in the time before the invention of the marine chronometer used rhumb line courses on long ocean passages, because the ship's latitude could be established accurately by sightings of the Sun or stars but there was no accurate way to determine the longitude.
- On a Mercator projection map, a rhumb line is a straight line, which makes this projection uniquely suited to marine navigation!



#### **More Map Projections**



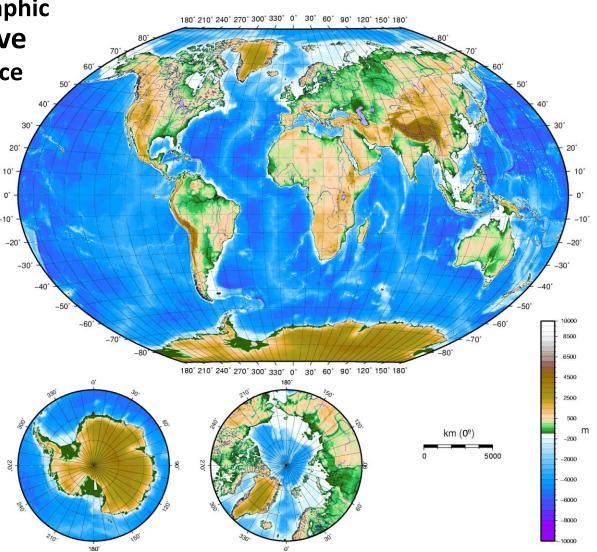


- Conical: projection on a flattened cone, with curved lines of latitude and straight meridians (great for mapping mid-latitudes, for example the US Map).
- Planar: projection onto a plane with a single point of contact (most accurate at that point; often used for maps of one of the poles).
- Interrupted: "orange-peel map" equal-area projection (preserves area measure, generally distorting shapes).
- Winkel-Tripel: compromise projection; it minimizes all three kinds of distortion - area, direction and distance.

## **Mapping Elevation**

The <u>elevation</u> of a geographic location is its height above (or below) a fixed reference point, most commonly the Earth's sea level.

- The term "elevation" is mainly used when referring to points on the Earth's surface.
- "Altitude" is used for points above the surface (an aircraft in flight or a spacecraft in orbit).
- "Depth" is used for points below the surface.



## **Geographic Map**

#### Geographic maps can be classified into categories by:

#### Purpose:

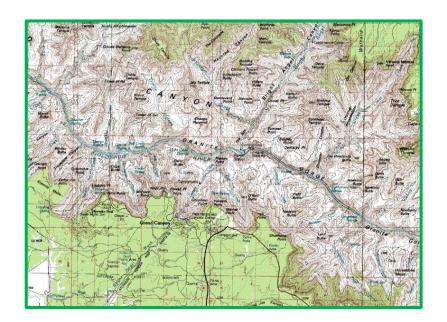
- General (variety of features for a general audience)
- > Thematic (specific geographic themes)

#### Detail level:

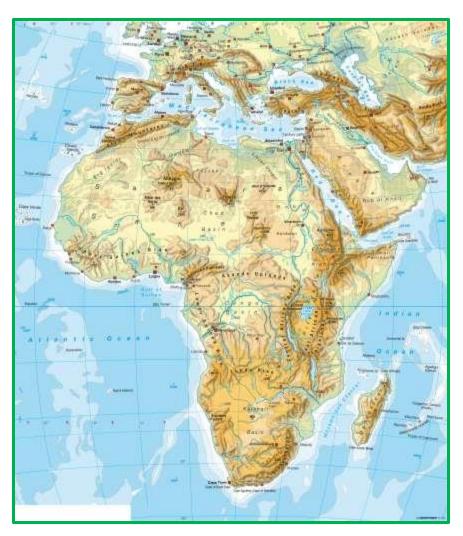
- Topographic (detailed and accurate; large-scale detail and quantitative representation of relief using <u>contour lines</u>)
- Topological (simplified so that only vital information remains; lack of true scale, distance and direction)



**NY City Subway Map** 



# **Types of Maps**



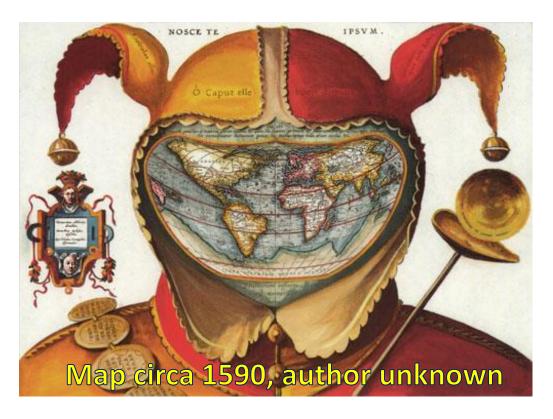


**Physical** 

**Political** 

#### The Fool's Cap World Map

Are maps realistic representations of the actual world?



Not really!

A map can display only a few selected features, usually in highly symbolic styles.

All maps are estimations, generalizations, and interpretations of true geographic conditions, made according to certain basic assumptions which are not always true or verifiable.