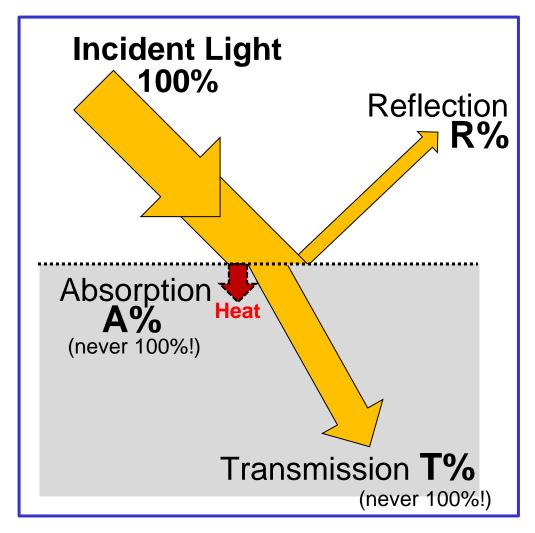
What (always) happens to light?

The <u>material world around us</u> can be viewed as <u>objects</u> (substances, materials) and <u>boundaries</u> (surfaces, interfaces).

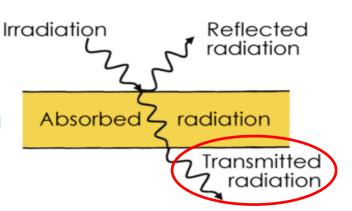


Light (energy!)
can be reflected,
transmitted
or absorbed
by matter.

What exactly happens to light waves depends on the nature of the material, the smoothness of the surface, the angle of incidence, and the light wavelength.

Transmission

passage of light in forward direction



All objects around us can be classified as:



(Large T%)

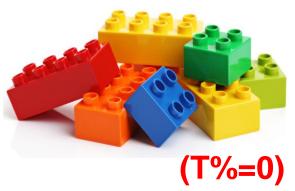


Translucent

nartial or selective

partial or selective transmission

Opaque (most materials) do not allow transmission of light, form shadows



Shadows



- Light rays travel in straight lines, radiating out from the light source.
- If rays are blocked by an opaque object, a shadow forms where the light cannot reach.
- If the light source is moved relative to the object, different amount of light is blocked, and a different shadow is formed.





Egyptian obelisk at St. Peter's Square, Vatican City

SUN Moon Penumbra Antumbra Moon Umbra Annular Partial



Solar Eclipse

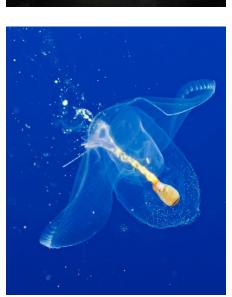


Translucent Creatures

(partial transmission)









Mantis shrimp larva

How do you hide in the ocean?

You become see-through!



Light Filters (selective transmission)

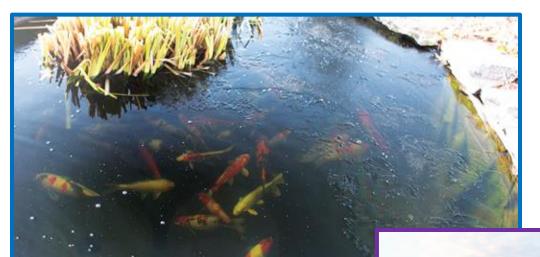






Rose Window St. Patrick's Cathedral, New York

Water: a transparent...mirror?



 Vertical rays of light are mostly transmitted through a transparent material (with just a little reflection and absorption).

 If light rays strike the surface at <u>some angle</u>, more of the light is reflected (*larger* angle results in *more reflection*).