

Lesson 14. Classwork

# WARM-UP

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2.		Se 2 <sup>r</sup>	olve <sup>1d</sup> an	the the	e fii <sup>rd</sup> re	st ow	rov s.	v of	fpr	ob	ler	ns.	U	Jsi	ng	the	e a	ns	we	ers	an	d a	a r	ne	nta	ıl r	nat	h,	sol	ve	the
	328	328 + 70 - 95 = 200 - 78 - 86 =							_	689 - 314 + 180 =																					
	328 + 72 - 95 =							200 - 69 - 86 =								_	690 - 314 + 179 =														
	328 + 73 - 96 =						300 - 69 - 86 =								-	690 - 313 + 179 =															
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3.	Calculate the sum using commutative and associative properties of addition:																														
	13 + 16 + 19 + 22 + 25 + 28 + 31 + 34 + 37 =																														
	=																								_	-					

#### Lesson 14

Algorithms, Multiplication.

## **NEW MATERIAL**

**An algorithm** is a set of instructions designed to perform a specific task. This can be a simple process, such as multiplying two numbers, or a complex operation, such as playing a compressed video file.

**Examples:** Any kind of instructions from how to build paper airplanes to how to plant flowers, from rules on how to add numbers to programming. The internet, your Wi-Fi, smartphone, phone, computer, router, satellites, almost everything that has a computer inside uses these algorithms in one way or another to function.

4.

Write an algorithm for putting the toy together so the size of the pieces gets smaller towards the top.



Write the algorithm for taking the toy apart.



5.

The following list represents the steps needed in order to post a letter. Put the list in the right order.

Put the letter in the mail box
Take a letter, an envelope and a stamp
Stick the stamp
Go outside to a mailbox
Put a letter inside an envelope
Write a letter
Write address on the envelope
Fold a letter

Usually the algorithm lists the operations from first to last; after performing the last one, we stop. Such algorithms are called **linear**.

Some algorithms ask that when you reach the last instruction, you go back to the beginning. Such algorithms are called **cycling**.

**Example:** Algorithm for downhill skiing: every time you get down to the base, you go to a lift to get back up on the mountain. You repeat this cycle until it's time to go home.

# 6.

Tea making algorithm. Write algorithms for making a cup of tea for one guest (linear) and for many guests (cycling).



Algorithms, Multiplication.

# 7.

# **Removing parentheses**

Evaluate:

20 - 4 - 5 =	20 - (4 + 5) =
20 - (4 + 5 + 6) =	20 - 4 - 5 - 6 =

Why do you think you got the same result?

If we will remove parentheses in this expression: 20 + (4 + 5 + 6) =

Connect the equivalent expressions:

34 - (12 + 6 + 3)	34 - 12 - 6 + 3
34 + (12 + 6 + 3)	34 - 12 - 6 - 3
34 - (12 + 6 - 3)	34 + 12 + 6 + 3



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## Multiplication

Question: if we have 4 cars, and there are 3 persons in each car, how many people do we have altogether?

The answer can be obtained either by adding 3 + 3 + 3 + 3 = 12 or by using operation of multiplication: instead of writing 3 + 3 + 3 + 3 (4 times), we write  $3 \times 4$ 

The simple multiplication can be understood intuitively as a repeated addition.

### **Objects in rectangular arrays**

If we have kittens arranged in 3 rows and 5 columns, we can get the total number of kittens in two ways:

a) By rows:

(5 kittens in each row) x (3 rows) =  $5 \times 3 = 15$  kittens

b) By columns:

(3 kittens in each column) x (5 columns) =  $3 \times 5 = 15$  kittens

The answer will be the same, no matter which way we use.



#### Lesson 14

#### Algorithms, Multiplication.

Is the number of walnuts the same on both pictures?



Altogether there are

5 times

coins

Counting the same coins by multiplication yields:  $4 \times 5 = 20$ 





Algorithms have a long history and the word can be traced back to the 9th century. At this time the Persian scientist, astronomer and mathematician Abdullah Muhammad bin Musa al-Khwarizmi, often cited as "The father of Algebra", and was indirectly responsible for the creation of the term "Algorithm". In the 12th century one of his books was translated into Latin, where his name was rendered in Latin as "Algorithm". But this was not the beginning of algorithms.

In 1600 BC - Babylonians develop earliest known algorithms. The concept of algorithm was formalized in 1936 through Alan Turing's Turing machines, which in turn formed the foundation of computer science.